

Screenplay

FADE IN:**EXT. ABANDONED BUILDING – NIGHT**

A derelict building can be seen in the distance. We soon enter through one of the windows towards to the room on the other side.

INT. ABANDONED BUILDING – NIGHT

CLAIRE CORBETT begins to awake from unconsciousness to discover she is in a very unfamiliar location. As she continues to recover she begins to think about how this could have happened. As she begins to open her eyes she enters into her flashback.

INT. CLAIRE'S HOUSE – HALLWAY - MIDDAY

CLAIRE remembers entering the house through the front door after having an exhausting day. She closes the front door and places her handbag on the table nearby before walking towards the kitchen.

INT. CLAIRE'S HOUSE – KITCHEN - MIDDAY

As she continues her flashback, she remembers going into the kitchen and turning the kettle on before hearing a noise from the hallway. She stops to listen carefully before deciding it was probably nothing. The kettle is boiled and now she pours herself a cup of coffee. She leaves the kitchen when she hears the wind blowing inside the house.

INT. CLAIRE'S HOUSE – HALLWAY - MIDDAY

CLAIRE returns to the hallway to see the front door is wide open. She runs to close it before returning to the kitchen.

INT. CLAIRE'S HOUSE – KITCHEN - MIDDAY

CLAIRE returns to the kitchen to drink her coffee. As she sits down at the kitchen table she feels her eyes getting heavier as she increasingly becomes more and more tired.

FADE OUT:**FADE IN:****INT. ABANDONED BUILDING – BEDROOM - MIDDAY**

CLAIRE returns from her flashback still with confusion and fear on her mind, as she begins to stand up from the corner of the room. She is scared for her life and moves quite slowly towards the broken doorway of the room. She slowly walks out of the room.

INT. ABANDONED BUILDING – HALLWAY – MIDDAY

While walking through the corridor she looks around at the building walls and debris. CLAIRE notices her surroundings more. Suddenly, she notices the bones of a corpse! She runs onwards through the corridor finally reaching the next room.

INT. ABANDONED BUILDING – BACKROOM – MIDDAY

As CLAIRE reaches the final room of the Abandoned House she notices an exit as her way of escape.

CLAIRE
(gasp)

While CLAIRE pauses after seeing her escape, the KIDNAPPER jumps out from a broken window wielding a cleaver in his hand. He is a middle aged, man wearing bloody butcher overalls. As he shouts and screams at CLAIRE, she responds by screaming in fear.

The KIDNAPPER begins to run towards CLAIRE with his cleaver; this prompts CLAIRE to run out from the abandoned building. As she passes the door she picks up some debris from the group while they both meet at the exit. CLAIRE throws the debris into the KIDNAPPER's eyes causing him to protect himself, as he is stunned temporarily. CLAIRE runs on outside through the grounds.

EXT. GROUNDS - MIDDAY

CLAIRE continues running with the KIDNAPPER following behind. Fearing for her life she tries running as fast as she can. She gains a strong lead as she runs toward an empty well at the bottom of a massive cliff.

EXT. CLIFF - MIDDAY

CLAIRE makes her way to the well before the KIDNAPPER can see her. As she hides behind it, she feels her heart beating as she holds her mouth when the Kidnapper makes his way towards the well. As he looks around he apparently fails to see her and turns back around to think. The KIDNAPPER then enters his flashback.

INT. CLAIRE'S HOUSE – BATHROOM/HALLWAY - MIDDAY

As CLAIRE is seen making her way back towards her front door to close it. We see the KIDNAPPER lurking in the bathroom. Once she makes her way to close it, the KIDNAPPER quietly runs out towards the Kitchen.

INT. CLAIRE'S HOUSE – KITCHEN/HALLWAY - MIDDAY

The KIDNAPPER walks hastily towards the kitchen worktop to Claire's tea. He holds a medical bottle in his left hand; he places a drop of the substance into her tea before making his way back into the Bathroom.

EXT. CLIFFS - MIDDAY

As the KIDNAPPER returns to reality, he begins to continue his search for her as he carries on towards the Grounds. When him now gone, she makes a run for it returning back towards the Abandoned Building.

EXT. GROUNDS - MIDDAY

With CLAIRE continuing to run. She passes the Abandoned Building, this time running towards the opposite direction, bringing her to the main road. There still seems to be no sight of the KIDNAPPER.

EXT. PATHWAY - NIGHT

As it continues to get darker, CLAIRE tries to make her escape by running through the pathway reaching a large metal gate.

As she tries to open it up, it seems to be locked causing CLAIRE to urgently slip through one of it's gaps.

EXT. MAIN ROAD - NIGHT

CLAIRE reaches the main road and runs towards the road looking side-to-side for a car to rescue her.

EXT. CAR - NIGHT

A car is driving towards her as she stands on the middle of the road.

EXT. MAIN ROAD - NIGHT

The car stops with only inches to go from hitting CLAIRE. CLAIRE hastily explains she was kidnapped and begs the DRIVER to drive away as fast as possible.

CLAIRE

Please help Me! I've been kidnapped!

DRIVER

Ok, Ok! Jump in...

INT. CAR - NIGHT

She enters the car through the back, left passenger seat. As she looks behind her at the rear car window she still cannot see any sight of her KIDNAPPER and is relieved.

CLAIRE

(sighs) I'm safe now...

The DRIVER responds to CLAIRE in a slightly evil manner which is not picked up by Claire as she is too relieved by the thought of being "free" from the KIDNAPPER.

DRIVER

Yes, you sure are... (evilly)

The DRIVER automatically locks the doors to assure CLAIRE cannot escape.

EXT. MAIN ROAD - NIGHT

As the car drives off in the distance the fate of CLAIRE and the KIDNAPPER is left untold as everything fades to black.

FADE OUT:

THE END